- **42.** Suppose that all sides of a quadrilateral are equal in length and opposite sides are parallel. Use vector methods to show that the diagonals are perpendicular.
- **43.** Use Theorem 3 to prove the Cauchy-Schwarz Inequality:

 $|\mathbf{a} \cdot \mathbf{b}| \leq |\mathbf{a}| |\mathbf{b}|$ 

44. The Triangle Inequality for vectors is

$$|\mathbf{a} + \mathbf{b}| \leq |\mathbf{a}| + |\mathbf{b}|$$

(a) Give a geometric interpretation of the Triangle Inequality.

- (b) Use the Cauchy-Schwarz Inequality from Exercise 43 to prove the Triangle Inequality. [*Hint:* Use the fact that | **a** + **b** |<sup>2</sup> = (**a** + **b**) · (**a** + **b**) and use Property 3 of the dot product.]
- **45.** The Parallelogram Law states that

$$\mathbf{a} + \mathbf{b}|^2 + |\mathbf{a} - \mathbf{b}|^2 = 2|\mathbf{a}|^2 + 2|\mathbf{b}|^2$$

- (a) Give a geometric interpretation of the Parallelogram Law.
- (b) Prove the Parallelogram Law. (See the hint in Exercise 44.)

## **10.4** THE CROSS PRODUCT

The **cross product**  $\mathbf{a} \times \mathbf{b}$  of two vectors  $\mathbf{a}$  and  $\mathbf{b}$ , unlike the dot product, is a vector. For this reason it is also called the **vector product**. Note that  $\mathbf{a} \times \mathbf{b}$  is defined only when  $\mathbf{a}$  and  $\mathbf{b}$  are *three-dimensional* vectors.

**DEFINITION** If  $\mathbf{a} = \langle a_1, a_2, a_3 \rangle$  and  $\mathbf{b} = \langle b_1, b_2, b_3 \rangle$ , then the **cross** product of  $\mathbf{a}$  and  $\mathbf{b}$  is the vector  $\mathbf{a} \times \mathbf{b} = \langle a_2b_3 - a_3b_2, a_3b_1 - a_1b_3, a_1b_2 - a_2b_1 \rangle$ 

This may seem like a strange way of defining a product. The reason for the particular form of Definition 1 is that the cross product defined in this way has many useful properties, as we will soon see. In particular, we will show that the vector 
$$\mathbf{a} \times \mathbf{b}$$
 is perpendicular to both  $\mathbf{a}$  and  $\mathbf{b}$ .

In order to make Definition 1 easier to remember, we use the notation of determinants. A **determinant of order 2** is defined by

 $\begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc$  $\begin{vmatrix} 2 & 1 \\ -6 & 4 \end{vmatrix} = 2(4) - 1(-6) = 14$ 

For example,

A **determinant of order 3** can be defined in terms of second-order determinants as follows:

2  $\begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix} = a_1 \begin{vmatrix} b_2 & b_3 \\ c_2 & c_3 \end{vmatrix} - a_2 \begin{vmatrix} b_1 & b_3 \\ c_1 & c_3 \end{vmatrix} + a_3 \begin{vmatrix} b_1 & b_2 \\ c_1 & c_2 \end{vmatrix}$ 

Observe that each term on the right side of Equation 2 involves a number  $a_i$  in the first row of the determinant, and  $a_i$  is multiplied by the second-order determinant obtained from the left side by deleting the row and column in which  $a_i$  appears. Notice also the

minus sign in the second term. For example,

$$\begin{vmatrix} 1 & 2 & -1 \\ 3 & 0 & 1 \\ -5 & 4 & 2 \end{vmatrix} = 1 \begin{vmatrix} 0 & 1 \\ 4 & 2 \end{vmatrix} - 2 \begin{vmatrix} 3 & 1 \\ -5 & 2 \end{vmatrix} + (-1) \begin{vmatrix} 3 & 0 \\ -5 & 4 \end{vmatrix}$$
$$= 1(0 - 4) - 2(6 + 5) + (-1)(12 - 0) = -38$$

If we now rewrite Definition 1 using second-order determinants and the standard basis vectors  $\mathbf{i}$ ,  $\mathbf{j}$ , and  $\mathbf{k}$ , we see that the cross product of  $\mathbf{a} = a_1\mathbf{i} + a_2\mathbf{j} + a_3\mathbf{k}$  and  $\mathbf{b} = b_1\mathbf{i} + b_2\mathbf{j} + b_3\mathbf{k}$  is

**3** 
$$\mathbf{a} \times \mathbf{b} = \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix} \mathbf{i} - \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix} \mathbf{j} + \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix} \mathbf{k}$$

In view of the similarity between Equations 2 and 3, we often write

4  $\mathbf{a} \times \mathbf{b} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix}$ 

Although the first row of the symbolic determinant in Equation 4 consists of vectors, if we expand it as if it were an ordinary determinant using the rule in Equation 2, we obtain Equation 3. The symbolic formula in Equation 4 is probably the easiest way of remembering and computing cross products.

**V** EXAMPLE I If  $\mathbf{a} = \langle 1, 3, 4 \rangle$  and  $\mathbf{b} = \langle 2, 7, -5 \rangle$ , then

$$\mathbf{a} \times \mathbf{b} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & 3 & 4 \\ 2 & 7 & -5 \end{vmatrix} = \begin{vmatrix} 3 & 4 \\ 7 & -5 \end{vmatrix} \mathbf{i} - \begin{vmatrix} 1 & 4 \\ 2 & -5 \end{vmatrix} \mathbf{j} + \begin{vmatrix} 1 & 3 \\ 2 & 7 \end{vmatrix} \mathbf{k}$$
$$= (-15 - 28) \mathbf{i} - (-5 - 8) \mathbf{j} + (7 - 6) \mathbf{k} = -43 \mathbf{i} + 13 \mathbf{j} + \mathbf{k}$$

**V EXAMPLE 2** Show that  $\mathbf{a} \times \mathbf{a} = \mathbf{0}$  for any vector  $\mathbf{a}$  in  $V_3$ .

**SOLUTION** If  $\mathbf{a} = \langle a_1, a_2, a_3 \rangle$ , then

$$\mathbf{a} \times \mathbf{a} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ a_1 & a_2 & a_3 \\ a_1 & a_2 & a_3 \end{vmatrix}$$
  
=  $(a_2a_3 - a_3a_2)\mathbf{i} - (a_1a_3 - a_3a_1)\mathbf{j} + (a_1a_2 - a_2a_1)\mathbf{k}$   
=  $0\mathbf{i} - 0\mathbf{i} + 0\mathbf{k} = \mathbf{0}$ 

One of the most important properties of the cross product is given by the following theorem. **5 THEOREM** The vector  $\mathbf{a} \times \mathbf{b}$  is orthogonal to both  $\mathbf{a}$  and  $\mathbf{b}$ .

**PROOF** In order to show that  $\mathbf{a} \times \mathbf{b}$  is orthogonal to  $\mathbf{a}$ , we compute their dot product as follows:

$$(\mathbf{a} \times \mathbf{b}) \cdot \mathbf{a} = \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix} a_1 - \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix} a_2 + \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix} a_3 = a_1(a_2b_3 - a_3b_2) - a_2(a_1b_3 - a_3b_1) + a_3(a_1b_2 - a_2b_1) = a_1a_2b_3 - a_1b_2a_3 - a_1a_2b_3 + b_1a_2a_3 + a_1b_2a_3 - b_1a_2a_3 = 0$$

A similar computation shows that  $(\mathbf{a} \times \mathbf{b}) \cdot \mathbf{b} = 0$ . Therefore,  $\mathbf{a} \times \mathbf{b}$  is orthogonal to both  $\mathbf{a}$  and  $\mathbf{b}$ .

If **a** and **b** are represented by directed line segments with the same initial point (as in Figure 1), then Theorem 5 says that the cross product  $\mathbf{a} \times \mathbf{b}$  points in a direction perpendicular to the plane through **a** and **b**. It turns out that the direction of  $\mathbf{a} \times \mathbf{b}$  is given by the *right-hand rule:* If the fingers of your right hand curl in the direction of a rotation (through an angle less than 180°) from **a** to **b**, then your thumb points in the direction of  $\mathbf{a} \times \mathbf{b}$ .

Now that we know the direction of the vector  $\mathbf{a} \times \mathbf{b}$ , the remaining thing we need to complete its geometric description is its length  $|\mathbf{a} \times \mathbf{b}|$ . This is given by the following theorem.

**6 THEOREM** If 
$$\theta$$
 is the angle between **a** and **b** (so  $0 \le \theta \le \pi$ ), then  
 $|\mathbf{a} \times \mathbf{b}| = |\mathbf{a}| |\mathbf{b}| \sin \theta$ 

**PROOF** From the definitions of the cross product and length of a vector, we have

$$|\mathbf{a} \times \mathbf{b}|^{2} = (a_{2}b_{3} - a_{3}b_{2})^{2} + (a_{3}b_{1} - a_{1}b_{3})^{2} + (a_{1}b_{2} - a_{2}b_{1})^{2}$$

$$= a_{2}^{2}b_{3}^{2} - 2a_{2}a_{3}b_{2}b_{3} + a_{3}^{2}b_{2}^{2} + a_{3}^{2}b_{1}^{2} - 2a_{1}a_{3}b_{1}b_{3} + a_{1}^{2}b_{3}^{2}$$

$$+ a_{1}^{2}b_{2}^{2} - 2a_{1}a_{2}b_{1}b_{2} + a_{2}^{2}b_{1}^{2}$$

$$= (a_{1}^{2} + a_{2}^{2} + a_{3}^{2})(b_{1}^{2} + b_{2}^{2} + b_{3}^{2}) - (a_{1}b_{1} + a_{2}b_{2} + a_{3}b_{3})^{2}$$

$$= |\mathbf{a}|^{2}|\mathbf{b}|^{2} - (\mathbf{a} \cdot \mathbf{b})^{2}$$

$$= |\mathbf{a}|^{2}|\mathbf{b}|^{2} - |\mathbf{a}|^{2}|\mathbf{b}|^{2}\cos^{2}\theta \quad \text{(by Theorem 10.3.3)}$$

$$= |\mathbf{a}|^{2}|\mathbf{b}|^{2}(1 - \cos^{2}\theta)$$

$$= |\mathbf{a}|^{2}|\mathbf{b}|^{2}\sin^{2}\theta$$

Taking square roots and observing that  $\sqrt{\sin^2 \theta} = \sin \theta$  because  $\sin \theta \ge 0$  when  $0 \le \theta \le \pi$ , we have

$$|\mathbf{a} \times \mathbf{b}| = |\mathbf{a}| |\mathbf{b}| \sin \theta$$



**FIGURE 1** The right-hand rule gives the direction of  $\mathbf{a} \times \mathbf{b}$ .



Visual 10.4 shows how  $\mathbf{a} \times \mathbf{b}$  changes as  $\mathbf{b}$  changes.

Geometric characterization of  $\mathbf{a} imes \mathbf{b}$ 

Since a vector is completely determined by its magnitude and direction, we can now say that  $\mathbf{a} \times \mathbf{b}$  is the vector that is perpendicular to both  $\mathbf{a}$  and  $\mathbf{b}$ , whose orientation is determined by the right-hand rule, and whose length is  $|\mathbf{a}| |\mathbf{b}| \sin \theta$ . In fact, that is exactly how physicists *define*  $\mathbf{a} \times \mathbf{b}$ .

**7 COROLLARY** Two nonzero vectors **a** and **b** are parallel if and only if

 $\mathbf{a} \times \mathbf{b} = \mathbf{0}$ 

**PROOF** Two nonzero vectors **a** and **b** are parallel if and only if  $\theta = 0$  or  $\pi$ . In either case sin  $\theta = 0$ , so  $|\mathbf{a} \times \mathbf{b}| = 0$  and therefore  $\mathbf{a} \times \mathbf{b} = \mathbf{0}$ .

The geometric interpretation of Theorem 6 can be seen by looking at Figure 2. If **a** and **b** are represented by directed line segments with the same initial point, then they determine a parallelogram with base  $|\mathbf{a}|$ , altitude  $|\mathbf{b}| \sin \theta$ , and area

$$A = |\mathbf{a}|(|\mathbf{b}|\sin\theta) = |\mathbf{a} \times \mathbf{b}|$$

Thus we have the following way of interpreting the magnitude of a cross product.

The length of the cross product  $\mathbf{a} \times \mathbf{b}$  is equal to the area of the parallelogram determined by  $\mathbf{a}$  and  $\mathbf{b}$ .

**EXAMPLE 3** Find a vector perpendicular to the plane that passes through the points P(1, 4, 6), Q(-2, 5, -1), and R(1, -1, 1).

**SOLUTION** The vector  $\overrightarrow{PQ} \times \overrightarrow{PR}$  is perpendicular to both  $\overrightarrow{PQ}$  and  $\overrightarrow{PR}$  and is therefore perpendicular to the plane through *P*, *Q*, and *R*. We know from (10.2.1) that

$$\overrightarrow{PQ} = (-2 - 1)\mathbf{i} + (5 - 4)\mathbf{j} + (-1 - 6)\mathbf{k} = -3\mathbf{i} + \mathbf{j} - 7\mathbf{k}$$
$$\overrightarrow{PR} = (1 - 1)\mathbf{i} + (-1 - 4)\mathbf{j} + (1 - 6)\mathbf{k} = -5\mathbf{j} - 5\mathbf{k}$$

We compute the cross product of these vectors:

$$\vec{PQ} \times \vec{PR} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -3 & 1 & -7 \\ 0 & -5 & -5 \end{vmatrix}$$
$$= (-5 - 35)\mathbf{i} - (15 - 0)\mathbf{j} + (15 - 0)\mathbf{k} = -40\mathbf{i} - 15\mathbf{j} + 15\mathbf{k}$$

So the vector  $\langle -40, -15, 15 \rangle$  is perpendicular to the given plane. Any nonzero scalar multiple of this vector, such as  $\langle -8, -3, 3 \rangle$ , is also perpendicular to the plane.

**EXAMPLE 4** Find the area of the triangle with vertices P(1, 4, 6), Q(-2, 5, -1), and R(1, -1, 1).

**SOLUTION** In Example 3 we computed that  $\overrightarrow{PQ} \times \overrightarrow{PR} = \langle -40, -15, 15 \rangle$ . The area of the parallelogram with adjacent sides *PQ* and *PR* is the length of this cross





product:

$$\left| \overrightarrow{PQ} \times \overrightarrow{PR} \right| = \sqrt{(-40)^2 + (-15)^2 + 15^2} = 5\sqrt{82}$$

The area A of the triangle PQR is half the area of this parallelogram, that is,  $\frac{5}{2}\sqrt{82}$ .

If we apply Theorems 5 and 6 to the standard basis vectors **i**, **j**, and **k** using  $\theta = \pi/2$ , we obtain

$$\mathbf{i} \times \mathbf{j} = \mathbf{k}$$
  $\mathbf{j} \times \mathbf{k} = \mathbf{i}$   $\mathbf{k} \times \mathbf{i} = \mathbf{j}$   
 $\mathbf{i} \times \mathbf{i} = -\mathbf{k}$   $\mathbf{k} \times \mathbf{i} = -\mathbf{i}$   $\mathbf{i} \times \mathbf{k} = -\mathbf{i}$ 

Observe that

 $\oslash$ 

Thus the cross product is not commutative. Also

$$\mathbf{i} \times (\mathbf{i} \times \mathbf{j}) = \mathbf{i} \times \mathbf{k} = -\mathbf{j}$$

whereas

$$(\mathbf{i} \times \mathbf{i}) \times \mathbf{j} = \mathbf{0} \times \mathbf{j} = \mathbf{0}$$

So the associative law for multiplication does not usually hold; that is, in general,

 $\oslash$ 

$$(\mathbf{a} \times \mathbf{b}) \times \mathbf{c} \neq \mathbf{a} \times (\mathbf{b} \times \mathbf{c})$$

However, some of the usual laws of algebra *do* hold for cross products. The following theorem summarizes the properties of vector products.

8 THEOREM If a, b, and c are vectors and c is a scalar, then
1. a × b = -b × a
2. (ca) × b = c(a × b) = a × (cb)
3. a × (b + c) = a × b + a × c
4. (a + b) × c = a × c + b × c
5. a • (b × c) = (a × b) • c
6. a × (b × c) = (a • c)b - (a • b)c

These properties can be proved by writing the vectors in terms of their components and using the definition of a cross product. We give the proof of Property 5 and leave the remaining proofs as exercises.

**PROOF OF PROPERTY 5** If  $\mathbf{a} = \langle a_1, a_2, a_3 \rangle$ ,  $\mathbf{b} = \langle b_1, b_2, b_3 \rangle$ , and  $\mathbf{c} = \langle c_1, c_2, c_3 \rangle$ , then

9 
$$\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) = a_1(b_2c_3 - b_3c_2) + a_2(b_3c_1 - b_1c_3) + a_3(b_1c_2 - b_2c_1)$$
  
 $= a_1b_2c_3 - a_1b_3c_2 + a_2b_3c_1 - a_2b_1c_3 + a_3b_1c_2 - a_3b_2c_1$   
 $= (a_2b_3 - a_3b_2)c_1 + (a_3b_1 - a_1b_3)c_2 + (a_1b_2 - a_2b_1)c_3$   
 $= (\mathbf{a} \times \mathbf{b}) \cdot \mathbf{c}$ 

## **TRIPLE PRODUCTS**

10

The product  $\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c})$  that occurs in Property 5 is called the scalar triple product of the vectors  $\mathbf{a}$ ,  $\mathbf{b}$ , and  $\mathbf{c}$ . Notice from Equation 9 that we can write the scalar triple product as a determinant:

$$\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) = \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$$

 $\mathbf{b} \times \mathbf{c}$ 



The geometric significance of the scalar triple product can be seen by considering the parallelepiped determined by the vectors **a**, **b**, and **c**. (See Figure 3.) The area of the base parallelogram is  $A = |\mathbf{b} \times \mathbf{c}|$ . If  $\theta$  is the angle between **a** and  $\mathbf{b} \times \mathbf{c}$ , then the height *h* of the parallelepiped is  $h = |\mathbf{a}| |\cos \theta|$ . (We must use  $|\cos \theta|$  instead of  $\cos \theta$  in case  $\theta > \pi/2$ .) Therefore, the volume of the parallelepiped is

$$V = Ah = |\mathbf{b} \times \mathbf{c}| |\mathbf{a}| |\cos \theta| = |\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c})|$$

Thus we have proved the following formula.

**II** The volume of the parallelepiped determined by the vectors  $\mathbf{a}$ ,  $\mathbf{b}$ , and  $\mathbf{c}$  is the magnitude of their scalar triple product:

 $V = |\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c})|$ 

If we use the formula in (11) and discover that the volume of the parallelepiped determined by **a**, **b**, and **c** is 0, then the vectors must lie in the same plane; that is, they are **coplanar**.

**V EXAMPLE 5** Use the scalar triple product to show that the vectors  $\mathbf{a} = \langle 1, 4, -7 \rangle$ ,  $\mathbf{b} = \langle 2, -1, 4 \rangle$ , and  $\mathbf{c} = \langle 0, -9, 18 \rangle$  are coplanar.

**SOLUTION** We use Equation 10 to compute their scalar triple product:

$$\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) = \begin{vmatrix} 1 & 4 & -7 \\ 2 & -1 & 4 \\ 0 & -9 & 18 \end{vmatrix}$$
$$= 1 \begin{vmatrix} -1 & 4 \\ -9 & 18 \end{vmatrix} - 4 \begin{vmatrix} 2 & 4 \\ 0 & 18 \end{vmatrix} - 7 \begin{vmatrix} 2 & -1 \\ 0 & -9 \end{vmatrix}$$
$$= 1(18) - 4(36) - 7(-18) = 0$$

Therefore, by (11) the volume of the parallelepiped determined by **a**, **b**, and **c** is 0. This means that **a**, **b**, and **c** are coplanar.

The product  $\mathbf{a} \times (\mathbf{b} \times \mathbf{c})$  that occurs in Property 6 is called the vector triple product of  $\mathbf{a}$ ,  $\mathbf{b}$ , and  $\mathbf{c}$ . Property 6 will be used to derive Kepler's First Law of planetary motion in Section 10.9. Its proof is left as Exercise 42.

## TORQUE



**FIGURE 4** 





The idea of a cross product occurs often in physics. In particular, we consider a force **F** acting on a rigid body at a point given by a position vector **r**. (For instance, if we tighten a bolt by applying a force to a wrench as in Figure 4, we produce a turning effect.) The **torque**  $\tau$  (relative to the origin) is defined to be the cross product of the position and force vectors

 $\boldsymbol{\tau} = \mathbf{r} \times \mathbf{F}$ 

and measures the tendency of the body to rotate about the origin. The direction of the torque vector indicates the axis of rotation. According to Theorem 6, the magnitude of the torque vector is

$$|\boldsymbol{\tau}| = |\mathbf{r} \times \mathbf{F}| = |\mathbf{r}| |\mathbf{F}| \sin \theta$$

where  $\theta$  is the angle between the position and force vectors. Observe that the only component of **F** that can cause a rotation is the one perpendicular to **r**, that is,  $|\mathbf{F}| \sin \theta$ . The magnitude of the torque is equal to the area of the parallelogram determined by **r** and **F**.

**EXAMPLE 6** A bolt is tightened by applying a 40-N force to a 0.25-m wrench as shown in Figure 5. Find the magnitude of the torque about the center of the bolt.

**SOLUTION** The magnitude of the torque vector is

 $|\boldsymbol{\tau}| = |\mathbf{r} \times \mathbf{F}| = |\mathbf{r}| |\mathbf{F}| \sin 75^\circ = (0.25)(40) \sin 75^\circ$ = 10 sin 75° ≈ 9.66 N·m

If the bolt is right-threaded, then the torque vector itself is

$$\boldsymbol{\tau} = |\boldsymbol{\tau}| \mathbf{n} \approx 9.66 \, \mathbf{n}$$

where **n** is a unit vector directed down into the page.

## 10.4 EXERCISES

**1–7** • Find the cross product  $\mathbf{a} \times \mathbf{b}$  and verify that it is orthogonal to both  $\mathbf{a}$  and  $\mathbf{b}$ .

1. 
$$\mathbf{a} = \langle 1, 2, 0 \rangle$$
,  $\mathbf{b} = \langle 0, 3, 1 \rangle$   
2.  $\mathbf{a} = \langle 5, 1, 4 \rangle$ ,  $\mathbf{b} = \langle -1, 0, 2 \rangle$   
3.  $\mathbf{a} = 2\mathbf{i} + \mathbf{j} - \mathbf{k}$ ,  $\mathbf{b} = \mathbf{j} + 2\mathbf{k}$   
4.  $\mathbf{a} = \mathbf{i} - \mathbf{j} + \mathbf{k}$ ,  $\mathbf{b} = \mathbf{i} + \mathbf{j} + \mathbf{k}$   
5.  $\mathbf{a} = 3\mathbf{i} + 2\mathbf{j} + 4\mathbf{k}$ ,  $\mathbf{b} = \mathbf{i} - 2\mathbf{j} - 3\mathbf{k}$ 

**6.** 
$$\mathbf{a} = \mathbf{i} + e^t \mathbf{j} + e^{-t} \mathbf{k}, \quad \mathbf{b} = 2\mathbf{i} + e^t \mathbf{j} - e^{-t} \mathbf{k}$$

7. 
$$\mathbf{a} = \langle t, t^2, t^3 \rangle, \quad \mathbf{b} = \langle 1, 2t, 3t^2 \rangle$$

8. If a = i - 2k and b = j + k, find a × b. Sketch a, b, and a × b as vectors starting at the origin.

У.	State whether each expression is meaningful. If not, explain	
	why. If so, state whether it is a vector or a scalar.	
	(a) $\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c})$	(b) $\mathbf{a} \times (\mathbf{b} \cdot \mathbf{c})$
	(c) $\mathbf{a} \times (\mathbf{b} \times \mathbf{c})$	(d) $(\mathbf{a} \cdot \mathbf{b}) \times \mathbf{c}$
	/ /	

(e)  $(\mathbf{a} \cdot \mathbf{b}) \times (\mathbf{c} \cdot \mathbf{d})$  (f)  $(\mathbf{a} \times \mathbf{b}) \cdot (\mathbf{c} \times \mathbf{d})$ 

**10–11** • Find  $|\mathbf{u} \times \mathbf{v}|$  and determine whether  $\mathbf{u} \times \mathbf{v}$  is directed into the page or out of the page.



- 12. The figure shows a vector a in the *xy*-plane and a vector b in the direction of k. Their lengths are |a| = 3 and |b| = 2. (a) Find |a × b|.
  - (b) Use the right-hand rule to decide whether the components of  $\mathbf{a} \times \mathbf{b}$  are positive, negative, or 0.



- **13.** If  $\mathbf{a} = \langle 1, 2, 1 \rangle$  and  $\mathbf{b} = \langle 0, 1, 3 \rangle$ , find  $\mathbf{a} \times \mathbf{b}$  and  $\mathbf{b} \times \mathbf{a}$ .
- **14.** If  $\mathbf{a} = \langle 3, 1, 2 \rangle$ ,  $\mathbf{b} = \langle -1, 1, 0 \rangle$ , and  $\mathbf{c} = \langle 0, 0, -4 \rangle$ , show that  $\mathbf{a} \times (\mathbf{b} \times \mathbf{c}) \neq (\mathbf{a} \times \mathbf{b}) \times \mathbf{c}$ .
- **15.** Find two unit vectors orthogonal to both  $\langle 2, 0, -3 \rangle$  and  $\langle -1, 4, 2 \rangle$ .
- 16. Find two unit vectors orthogonal to both  $\mathbf{i} + \mathbf{j} + \mathbf{k}$ and  $2\mathbf{i} + \mathbf{k}$ .
- 17. Show that  $\mathbf{0} \times \mathbf{a} = \mathbf{0} = \mathbf{a} \times \mathbf{0}$  for any vector  $\mathbf{a}$  in  $V_3$ .
- **18.** Show that  $(\mathbf{a} \times \mathbf{b}) \cdot \mathbf{b} = 0$  for all vectors  $\mathbf{a}$  and  $\mathbf{b}$  in  $V_3$ .
- 19. Prove Property 1 of Theorem 8.
- **20.** Prove Property 2 of Theorem 8.
- **21.** Prove Property 3 of Theorem 8.
- **22.** Prove Property 4 of Theorem 8.
- **23.** Find the area of the parallelogram with vertices A(-2, 1), B(0, 4), C(4, 2), and D(2, -1).
- **24.** Find the area of the parallelogram with vertices *K*(1, 2, 3), *L*(1, 3, 6), *M*(3, 8, 6), and *N*(3, 7, 3).

**25–28** • (a) Find a nonzero vector orthogonal to the plane through the points *P*, *Q*, and *R*, and (b) find the area of triangle *PQR*.

**25.** P(1, 0, 0), Q(0, 2, 0), R(0, 0, 3) **26.** P(2, 1, 5), Q(-1, 3, 4), R(3, 0, 6) **27.** P(0, -2, 0), Q(4, 1, -2), R(5, 3, 1)**28.** P(2, 0, -3), Q(3, 1, 0), R(5, 2, 2)

**29–30** Find the volume of the parallelepiped determined by the vectors **a**, **b**, and **c**.

**29.**  $\mathbf{a} = \langle 6, 3, -1 \rangle$ ,  $\mathbf{b} = \langle 0, 1, 2 \rangle$ ,  $\mathbf{c} = \langle 4, -2, 5 \rangle$ **30.**  $\mathbf{a} = \mathbf{i} + \mathbf{j} - \mathbf{k}$ ,  $\mathbf{b} = \mathbf{i} - \mathbf{j} + \mathbf{k}$ ,  $\mathbf{c} = -\mathbf{i} + \mathbf{j} + \mathbf{k}$  **31–32** • Find the volume of the parallelepiped with adjacent edges PQ, PR, and PS.

- **31.** P(2, 0, -1), Q(4, 1, 0), R(3, -1, 1), S(2, -2, 2)**32.** P(3, 0, 1), Q(-1, 2, 5), R(5, 1, -1), S(0, 4, 2)
- **33.** Use the scalar triple product to verify that the vectors  $\mathbf{u} = \mathbf{i} + 5\mathbf{j} 2\mathbf{k}$ ,  $\mathbf{v} = 3\mathbf{i} \mathbf{j}$ , and  $\mathbf{w} = 5\mathbf{i} + 9\mathbf{j} 4\mathbf{k}$  are coplanar.
- **34.** Use the scalar triple product to determine whether the points A(1, 3, 2), B(3, -1, 6), C(5, 2, 0), and D(3, 6, -4) lie in the same plane.
- **35.** A bicycle pedal is pushed by a foot with a 60-N force as shown. The shaft of the pedal is 18 cm long. Find the magnitude of the torque about *P*.



**36.** Find the magnitude of the torque about *P* if a 36-lb force is applied as shown.



- 37. A wrench 30 cm long lies along the positive y-axis and grips a bolt at the origin. A force is applied in the direction (0, 3, -4) at the end of the wrench. Find the magnitude of the force needed to supply 100 N⋅m of torque to the bolt.
- **38.** Let  $\mathbf{v} = 5\mathbf{j}$  and let  $\mathbf{u}$  be a vector with length 3 that starts at the origin and rotates in the *xy*-plane. Find the maximum and minimum values of the length of the vector  $\mathbf{u} \times \mathbf{v}$ . In what direction does  $\mathbf{u} \times \mathbf{v}$  point?
- 39. (a) Let P be a point not on the line L that passes through the points Q and R. Show that the distance d from the point P to the line L is

$$d = \frac{|\mathbf{a} \times \mathbf{b}|}{|\mathbf{a}|}$$
  
 $\overrightarrow{PR}$  and  $\mathbf{b} = \overrightarrow{PP}$ .

where  $\mathbf{a} = Q$